



**PALOUSE YOUTH HOCKEY ASSOCIATION'S**  
**2017–2018 SEASON**  
**TOURNAMENT SCHEDULE**

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**PEE WEES**      **JANUARY 5-7, 2018**      **DEADLINE DEC. 15, 2017**  
**\$800 REGISTRATION FEE**

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**SR. MITES**      **FEBRUARY 9-11, 2018**      **DEADLINE JAN. 9, 2018**  
"HALF" ICE GAMES, \$600 REGISTRATION FEE

**JR. MITES**      **FEBRUARY 9-11, 2018**      **DEADLINE JAN. 9, 2018**  
CROSS ICE GAMES, \$200 REGISTRATION FEE  
**(3 GAME GUARANTEE FOR JRS)**

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**SQUIRTS**      **MARCH 2 – 4, 2018**      **DEADLINE FEB. 3, 2018**  
**\$775 REGISTRATION FEE**

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Due to new rink management, we need to strictly enforce registration deadlines.  
Thank you for registering early!

**GAMES PLAYED AT THE**  
**PALOUSE ICE RINK**  
**1021 HAROLD**  
**MOSCOW, ID 83843**

## Tournament Policies

### Registration Fees, Teams, and Games

A non-refundable deposit of \$250 will secure a team's place in the tournament. The balance of fees are due prior to tournament start. Participation is capped at 8 teams for peewee, 10 teams for squirts, and 6 teams for senior mites. There is a 4 game guarantee for peewee, squirt, and senior mite tournament play. Junior mites will be guaranteed 3 games.

### Uniform color requirements

Teams will report on the registration form the availability of light and dark color jerseys. Recognizing that some house teams only have one jersey, jersey assignments will be released with the game schedule. In instances where opposing teams have both jersey types, home will wear light and visitor will be dark. In instances where both teams have only the same type of jersey, the visiting team will wear pinnies.

### Locker Room Procedures

- All teams should provide and use the appropriate gender and number of screened locker room monitors.
- Cell phones and other mobile devices with recording capabilities, including voice recording, still cameras and video cameras, **are prohibited from use** in the locker rooms. If phones or other mobile devices must be used, they should be taken outside of the locker room. Team managers may choose to collect phones to enforce this policy and to protect valuables.
- Due to the limited number locker rooms, there may not be a female specific locker room available and players on co-ed teams should follow procedures communicated by their coach to allow time for each gender to dress separately or should adhere to a minimum attire policy where base layers (shorts and t-shirts) are worn in the co-ed team locker room while players are dressing.
- Each team is responsible for any damage that might be done by any of its members to any part of the facility, including locker rooms. Please cooperate in keeping the locker rooms clean.

### Awards

First and second place teams will receive an award recognizing their accomplishment.

### Fighting Rules

No fighting will be allowed or tolerated on or off the ice. Any players involved in a **fight** as deemed by the game officials will receive an automatic game misconduct (1 game suspension).

### Refusal to Play Scheduled Games

If a team refuses to play a scheduled game after being given ample warning to get on the ice, then a bench minor delay of game penalty will be assessed. If the team does not start/resume

play within 5 minutes, the game will be suspended, and the responsible team official will be assessed a match penalty. The opponent will be awarded a 3-0 win.

## **Game Results**

Game results will be entered onto the scoring poster at the rink immediately following each game. Standings after round-robin play and play-off game schedules will be communicated via email to teams as soon as possible after the last qualifying game. Tournament posters at the rink will be updated to reflect this information.

## **Admission**

Spectators may attend any and all tournament games free of charge.

## **General Game Rules**

1. All teams and coaches must be registered and in good standing with USA Hockey. This is a house/recreational level tournament. No tiered teams please.
2. Approved USA Hockey Rosters are required prior to the tournament. All rosters are frozen at the completion of the team's first game. **Players may only play on one team.**
3. Pee wee and Squirt games will consist of three 15-minute running clock periods. There will be a 5 minute warm up and 1 minute between periods. The **last 3 minutes** of the 3<sup>rd</sup> period will be stop clock if the goal differential is 1 or less. Ice will not be resurfaced between periods. There will be no time-outs during round robin play.
4. Teams will be awarded 2 points for a win and 1 point for a tie. The round robin portion of the tournament will not have tie-breakers (shoot outs or overtime). In the event that teams are tied in the scoring system at the end of the round robin portion, the tie-breaking criteria will be (1) winner of head to head competition (two way tie only, if there is a three way tie, discard this criterion), (2) fewer goals against, (3) greater goal differential (GF – GA)\*, (4) fewer goals against, (5) fewer penalty minutes (excluding misconducts and not applicable to mites), (6) coin toss.

**\*Please note that a maximum goal differential of 5 per game will be counted for standings purposes, that is a 10-1 win credits the winning team with a 5 goal differential not 9.**

5. All teams will participate in a play-off game based on their point total.
6. Play-off games that end in a tie will be decided with a 3-player shoot out. If still tied then there will be a 1-player shoot out using players that were not part of the original 3-player shoot out group until there is a winner.
7. If the Championship game is tied at the end of 3 periods, there will be one 5 minute sudden death period. If still tied, then the game will be decided with a 3-player shoot out. If still tied then there will be a 1 player shoot out using players that were not part of the original 3-player shoot out group until there is a winner.
9. No protests allowed on officials' judgment calls. Only infractions of USA Hockey rules and tournament rules will be heard. Protests must be filed with the tournament director within 15 minutes of the conclusion of the game. A judgment will be rendered within 90 minutes of receipt of the protest.

10. All games are governed by USA Hockey rules and regulations and officiated by USA Hockey certified referees.

## Division Specific Rules

### Pee wee (U12)

All games are governed by USA Hockey rules and regulations and officiated by USA Hockey certified referees. In accordance with these rules, mouthguards are required in this tournament and a mouthguard check is likely to be conducted.

### Squirt (U10)

In accordance with Idaho Amateur Hockey Association rules, blue pucks will be used in all tournament games.

Gretzy Rule: There will be maximum number of goals that a player may score per game. Players may have an unlimited number of assists but scoring during regulation time will be limited to 3 goals per player per game. If a player scores more than 3 goals, the goal will not be counted and play will be restarted with a last play face-off. Players are permitted to score in a tie-breaking shoot out during playoff games and/or during the overtime or shoot out of the Championship game even if they have scored 3 goals during regulation time.

### Mite (U8)

Senior Mite games are played on 2/3 ice with a blue puck and mid-size nets. There will be no icing and no off-sides calls. In lieu of traditional penalties, immediate substitution for any situation that a referee determines to be aggressive or unsportsmanlike will occur. The referee will explain the offense and direct the player to the bench.

Each game will have a 5 minute warm-up and 3 periods of 16, 14, and 14 minutes respectively and 1 minute intermissions. A buzzer will sound every 2 minutes to facilitate line changes and the subsequent face-off will be at "center" ice. **There will be stop clock in the last 2 minutes of play if the game is tied or within one goal.** There will be no time-outs during round robin play.

Gretzy Rule: There will be maximum number of goals that a player may score per game. Players may have an unlimited number of assists but scoring during regulation time will be limited to 3 goals per player per game. If a player scores more than 3 goals, the goal will not be counted and play will be restarted with a last play face-off. Players are permitted to score in a tie-breaking shoot out during playoff games and/or during the overtime or shoot out of the Championship game even if they have scored 3 goals during regulation time.